## First Grade - B

## Sat 27 September - Fri 3 October , 2025



Topic

Assignment



Exam



Note

Subject / Day	Sunday 28/09/2025	Monday 29/09/2025	Tuesday 30/09/2025	Wednesday 01/10/2025	Thursday 02/10/2025
Religion		تسميع سورة الفاتحة		مراجعة درس اسم الرسول ونسبه	
Arabic	التعرف على حرف الميم واشكال حرف الميم في اول ووسط واخر الكلمة واجب نسخ حرف الميم وتسليم الدفاتر يوم الخميس	استكمال تعلم مهارات حرف الميم واعطاء امثلة لكلمات تحتوي على حرف الميم+ تدريب القراءة لكلمات حرف الميم من مذكرة الطالب ص 22	تقييم تقييم القراءة لكلمات حرف الميم ص 22 من مذكرة الطالب	تقییم بعلامات املاء تقییمی فی حرف و کلمات حرف ) المیم ) ماما / میر ا/ یوم/ ریما/ ریم	
English	Savvas:To prepare for our new Story Don't forget to return copy notebooks please . (Tip the cat) We have a reading Exam page 59-61. Please be prepared ,The book will be in their Backpacks, and it is also on Savvas.	Unit one week 2. Realistic Fiction: (page 62-63) what is realistic fiction what is Genre what is a fluent reader. On Savvas: Author's Purpose.	Henry on Wheels:(pages 65-70) What's the name of the author and what is title of the story. Read the story. understands it's word and introduce new vocabulary. Savvas Assignment: Please take time to Read pages (65-70( on Savvas. Vocabulary: Sand. Block. Street. Corner.		Class 1 Continue the story from page (71-83). review what we learned about the story: What is the genre? Who is the author, and what is his name in this story? Who are the characters? What is the setting of the story?  Class 2 Students should create a poster or a project or a presentation about their neighborhood such as, Hospitals, supermarkets , police station or Vet or a hair salon or the school, mall or bakery or bank. Its due today.

Science	Lesson 2: light and matter (page 52-53). light bounces off objects. Materials that reflect.		Lesson 2 : Light and Matter pages (54-57( How can mirrors, colored glass and light send a message Windshield Safety. I can describe how light interacts with different materials.	Work on worksheets in class . On Savvas:(Learn About Light( Listen and look, this assignment shows us amazing things about light.	continue Light and Matter Watch the video on Savvas Make observations (firsthand or from media( to collect data that can be used to make comparisons.
Math	lesson 1-8 practice adding and subtracting pages 33-34 Students will learn and revise word problems that involve putting together or taking apart On Savvas Quick check 1-6 is due today the quiz will be available online from September 25th will close on 28th at 6:00 am	lesson 1-8 practice adding and subtracting page 35-36 solve book problems On savvas: 1-8: Interactive Practice Buddy IS due today the quiz will be available online from September 28th and will close on 29th at 7:00 pm	lesson 1-9 construct arguments pages 37-38 Students will learn to construct mathematical arguments using addition and subtraction	lesson 1-9 construct arguments page 39 -40 solve book problems ON savvas: 1-9: Visual Learning Due October 2nd at 6:00 am	fluency review activity page 41 Students can understand addition and subtraction within 5 Students will take their books home and solve the word problems in the book pages 41- 52
Social Studies	lesson 3: Deserts page 18 Students will be able to identify deserts and describe their physical features vocabulary: temperature spans sand dune				lesson 3: Deserts. features of a hot Desert. page 20 Worksheet to do at home. Please bring back on Sunday.
ΙΤ				Understand how computers looked and worked in the past vs. today. Learn about the main changes in computers over time	
PE					basketball ( dribbling )

Art				transparent glasses colored	
Conversation				Story time . We are going to the school library, and we will read a story.	
Dabkeh			الله محي فلسطين		
Music	طريقة مسك الايقاع والتعرف على ايقاع اللف				
Swimming		Freestyle swimming quiz			
Creation Lab		How Light Passes Through Different Materials Students will explore how light crosses different materials by using glasses made from transparent, translucent, opaque, and colored materials, and observe how each one affects vision and blocks or changes light.			
Robotics	Learn what "if" means in Scratch (a condition that checks something(. Learn what "if-else" means (if something is true do this, else do that(.				